Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10012464 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE (Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS** 7D **RATE** FEE **FEE** RATE BASIC FEE 370.00 BASIC FEE 740.00 **FOR** NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR 740<u>00</u> \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-⋖ REMAINING NUMBER **PRESENT** TIONAL **RATE** TIONAL RATE AMENDMENT **PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Total Minus X\$18= X\$ 9= \*\* OR Independent Minus = \*\*\* X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDIœ REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY** AFTER AMENDMENT **EXTRA** PAID FOR FEE AMENDMENT FEE Total Minus X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE AMENDMENT **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$9=X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140 =+280= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1. AVAIL